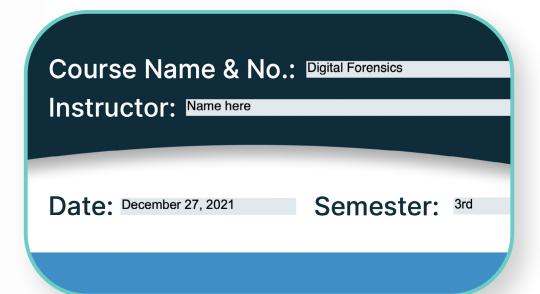


## How To Use This Template



In the top right fields, fill in your course name and number, followed by your, the instructor's, name, date, and semester.





To adjust which week you're planning, choose from the dropdown menu next to *Week 1*.

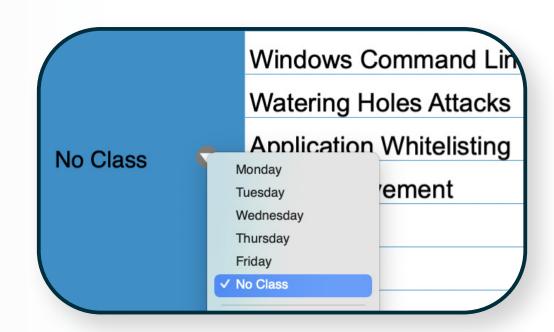
		Week 15			
		Week 15		01	
NG GAMES		BATTLE ROOMS		02	MISSI
0		BR 13 - Capture The Flag 1	<	04	2 - Stop Terroist Fina
0		BR 01 - System Integrator		06	)1 - Disable Bot
0		BR 01 - System Integrator			1 - Disable Bot
0		BR 06 - Linux Basics			3 - Intercept Attack P
		-			3 - Intercept Attack P
0		-		10	3 - Intercept Attack P
0		-		11	
0		-		12	
0			~	13	

## How To Use This Template



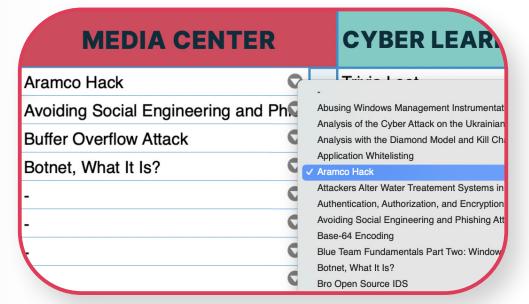
Next, choose the day your classes are held each week.

There's also an option for *No*Class should you meet only one or two days a week rather than three.





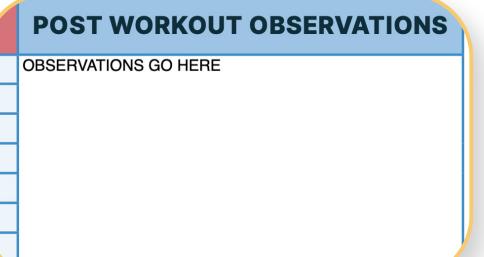
Now, fill out the class day's row according to what you plan to teach that day.



## How To Use This Template

 As the week progresses, you can checkmark the learning activity to show its completion.

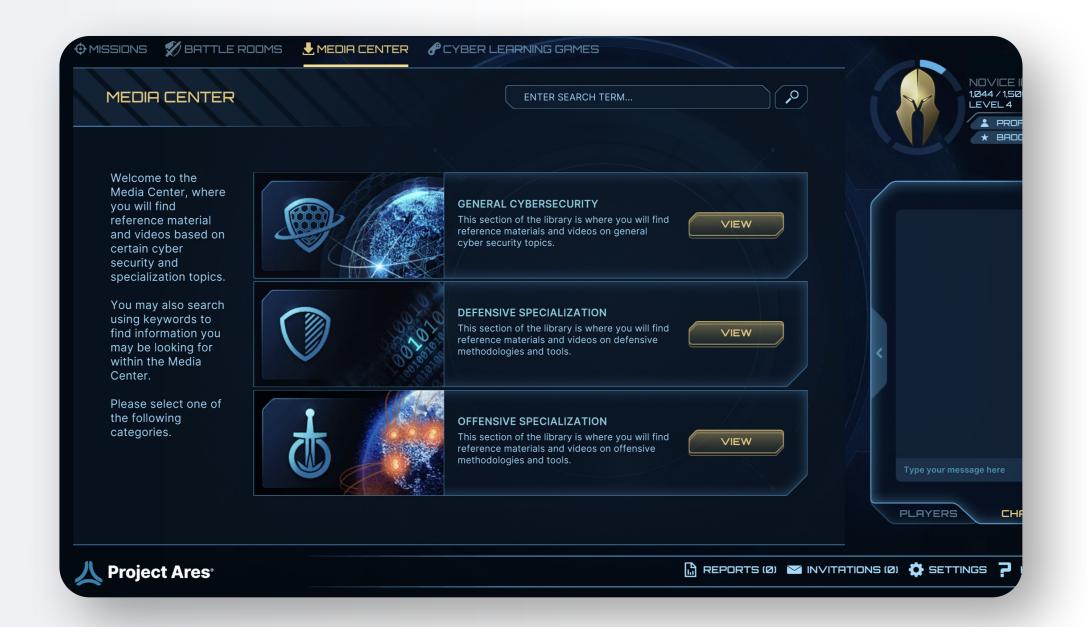
 At the end of the week, note your observations so that you can look back on them and revise your lesson plan for next semester.



#### Media Center

We suggest your students warmup their cyber skills in the Project Ares Media Center.

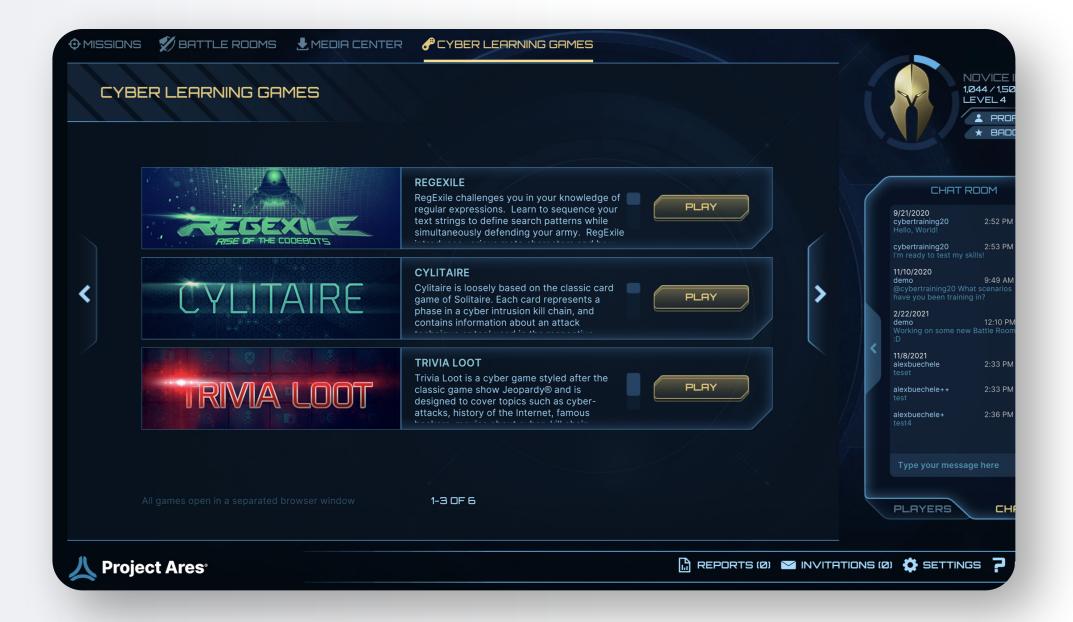
Here, they'll find our refence library of materials and videos covering general cybersecurity topics, as well as defensive and offensive methodologies and tools.



## Cyber Learning Games

Once your students have reviewed the Media Center and classroom material, have them test their knowledge with our cyber learning games.

These games will have them master entry-level cybersecurity concepts with fun, arcade style drills that teach the cybersecurity intrusion kill chain, ports and protocol, regular expression techniques, and more.



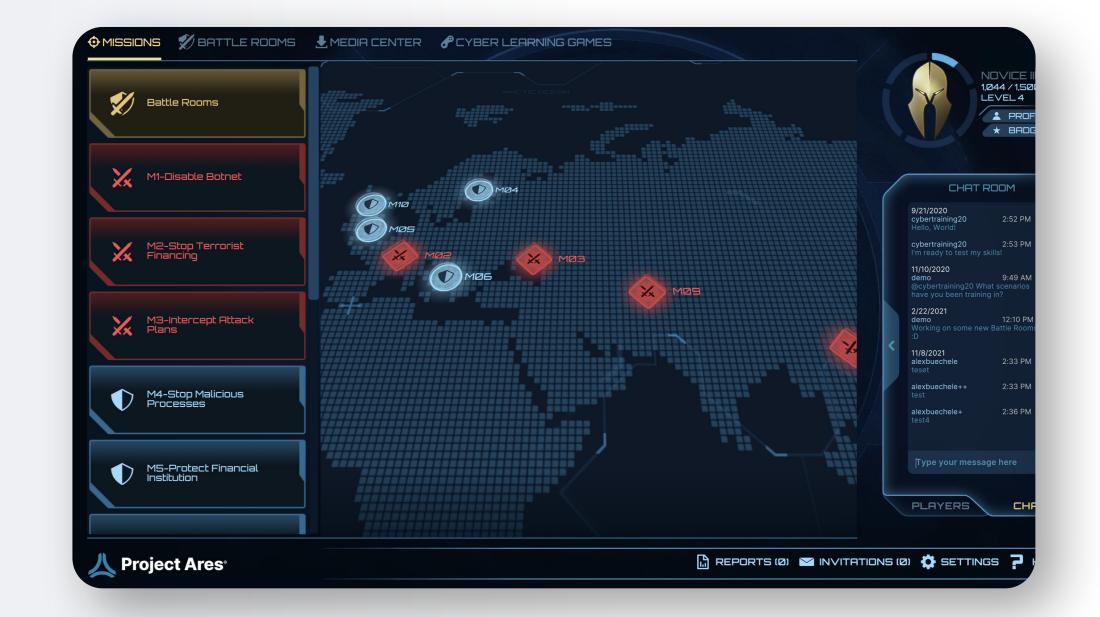
### **Battle Rooms**

In this individual learning environment, students will build their skills in a series of multilevel learning challenges that reinforce foundational skills including Linux, scripting, and digital forensics.



## Missions

For the more advanced courses, students have mastered cybersecurity foundational skills and are ready to use their critical thinking to defeat real-scenario threats in an individual or teambased environment.





Now that you know how to use this template, you can easily align the Project Ares' hands-on labs with your classroom topics for the week.

**Happy Planning!** 

# Scenario Planning

**Teaching Template** 

Course Name & No.: Instructor:

Date:

Semester:

			Week		
DAY	MEDIA CENTER	CYBER LEARNING GAMES	BATTLE ROOMS	MISSIONS	POST WORKOUT OBSERVATIONS